METHOD AND SYSTEM FOR DEFERRED ASSIGNMENT OF ATTRIBUTES IN A COMPUTER GRAPHICS SCENE

ABSTRACT

[0027]   An improved system and method is provided to defer the assignment of an attribute of an object in computer graphics. Through this improved method and system, a graphical object predefined in a computer graphics library can be reused with altered attributes. The operator first identifies the attribute expected to be altered and its corresponding attribute value. The attribute expected to be altered by the operator is included in an instance node related to the object along with the initial value.